



Press Release

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International research and training programme starts virtually



travelling to or working at the six sites that were initially planned for the project," says Dr. Lenz. "The biggest challenge will be to transfer team building, which is an elementary part of GAME, to the virtual world. We have to be creative in doing so. But the participants are motivated and together we will achieve this."

Background information:

GAME is an international research and training programme for young marine scientists. The acronym stands for "Global Approach by Modular Experiments". Within the framework of thematic research projects, identical experiments on an ecological question are carried out simultaneously at different locations around the world. Each year, up to 18 students are supervised by GEOMAR scientists and by scientists from the GAME partner institutes, who carry out experiments in binational teams at up to 9 locations around the world. The preparation and follow-up of each project takes place together with all participants at GEOMAR in Kiel. The programme is partly financed by GEOMAR and partly by donations. This year, donations from the following companies and foundations enable the programme to be carried out: Hydro-Bios, Hydrotechnik Lübeck, Lighthouse Foundation, LimnoMar, Mareverlag, Müllverbrennung Kiel, OFFCON, SubCtech. Without their commitment, GAME would not be possible.

Links:

www.geomar.de GEOMAR Helmholtz Centre for Ocean Research Kiel

<https://www.geomar.de/game> The GAME programme

Image